

Active Label Acquisition with Personalized Incentives in Assortment Optimization

Mo Liu

IEOR, University of California, Berkeley

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Joint work with Prof. Junyu Cao and Prof. Zuo-Jun Max Shen

➤ **Active Label Acquisition in Customer Survey**

- Regret of the Prediction Model
- Value of Information
- Upper bound for the value of information
- Guarantees for Assortment Optimization
- Numerical Experiments

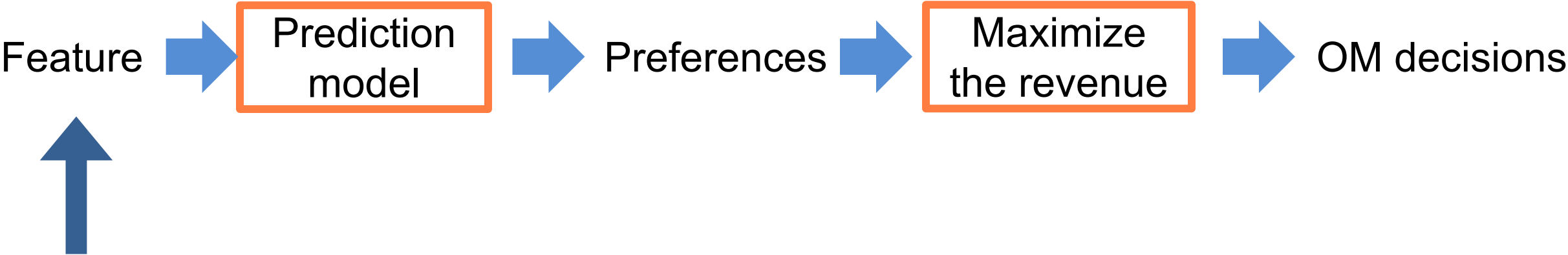
Personalized decisions based on customer features

For each customer:



Personalized decisions based on customer features

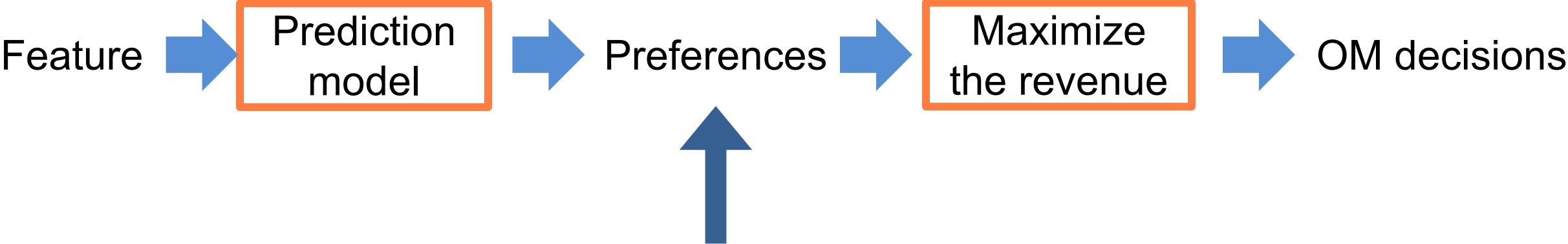
For each customer:



Personalized information of customers

Personalized decisions based on customer features

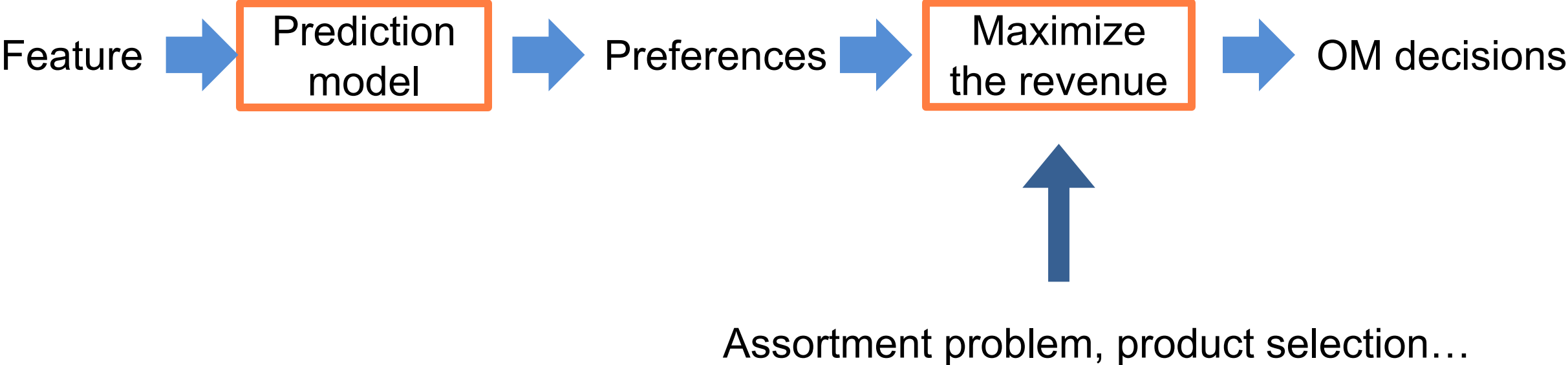
For each customer:



Preferences between different products,
e.g. utility of each product

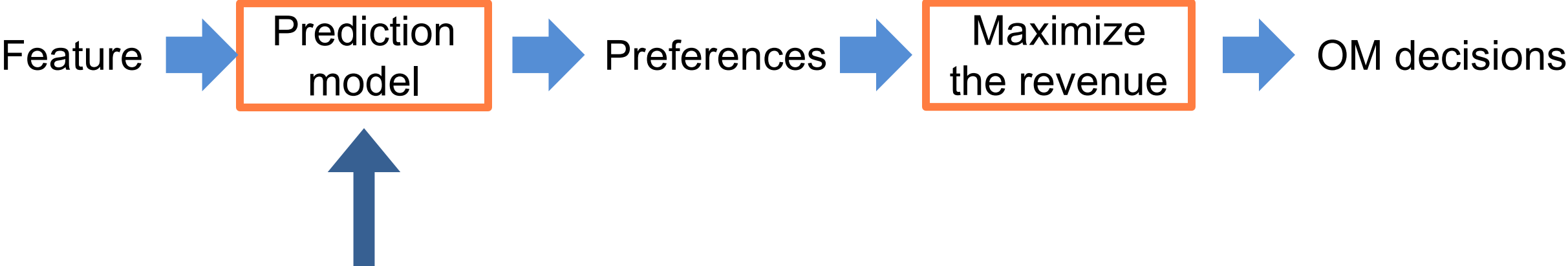
Personalized decisions based on customer features

For each customer:



Personalized decisions based on customer features

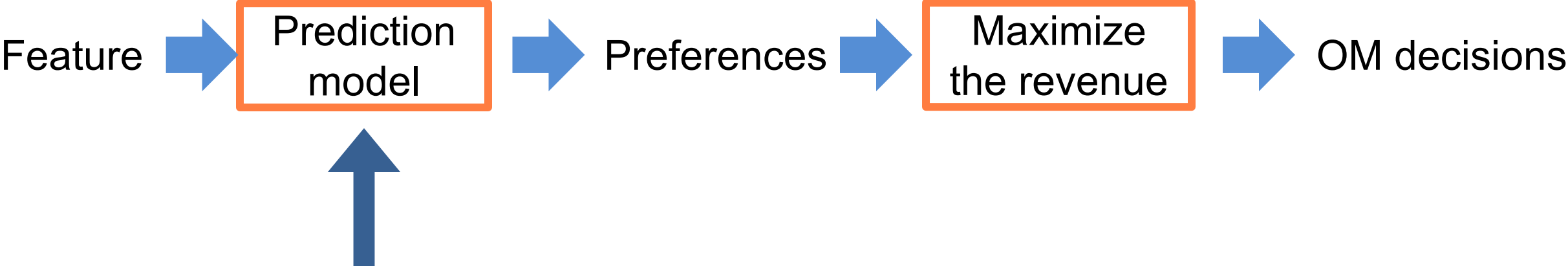
For each customer:



How to build a prediction model?

Personalized decisions based on customer features

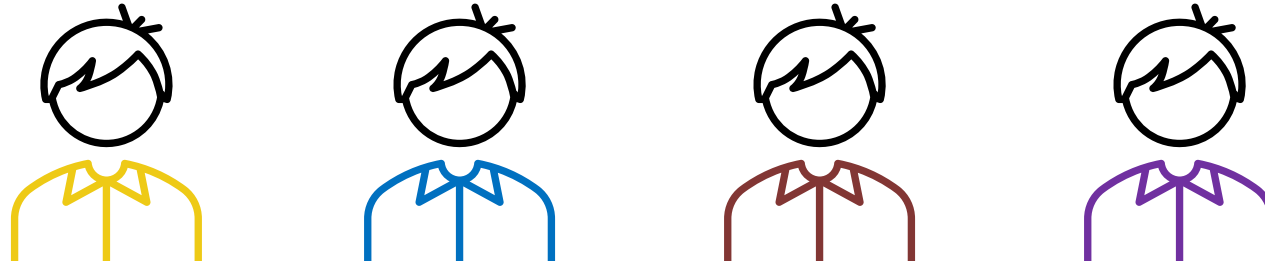
For each customer:



Training set: (feature, preferences)
Preferences: **label** of the customer

How to obtain the true preferences of customers

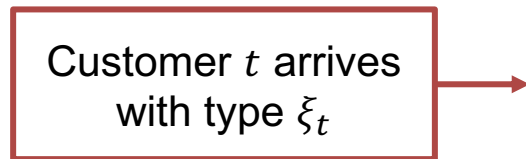
- **Survey** customers:
 - Provide a comprehensive survey to customers
 - The response from one customer can reveal the true **utility vector (with noise)**



- *“Without costly incentives, most consumers rarely provide this valuable feedback”*
---- by Maytal Saar-Tsechansky et al. (2009)

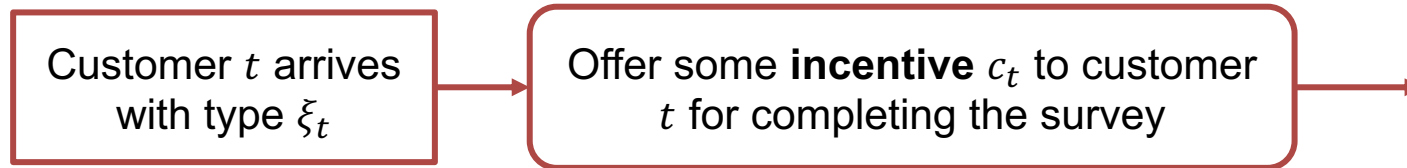
Incentives in active label acquisition

- Active label acquisition with personalized incentives:



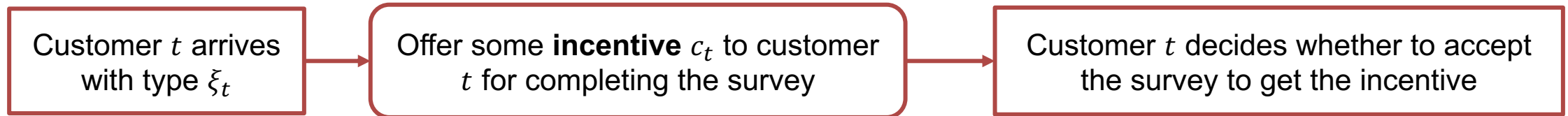
Incentives in active label acquisition

- Active label acquisition with personalized incentives:



Incentives in active label acquisition

- Active label acquisition with personalized incentives:



- Probability of accepting the survey $p(c)$ depends on our offered incentives
 - More incentives we offer → Larger probability of taking the survey
- Can we provide same incentives to all customers?

Benefit of personalized incentives

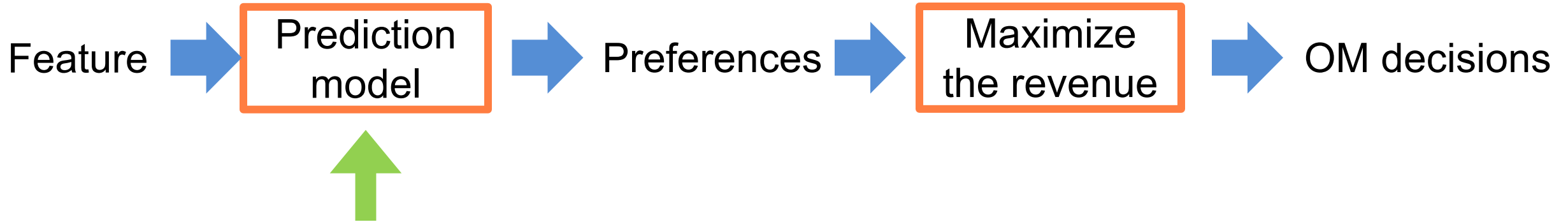
Provide more incentives to representative customers

Compared to the fixed incentive policy, personalized incentives can:

- ✓ Reduce the size of the training set
- ✓ Reduce the label cost (cumulative incentives)

How to decide personalized incentives?

Personalized decisions based on customer features



Select customers based on the *prediction errors for preferences*

Smaller prediction error



Higher revenue

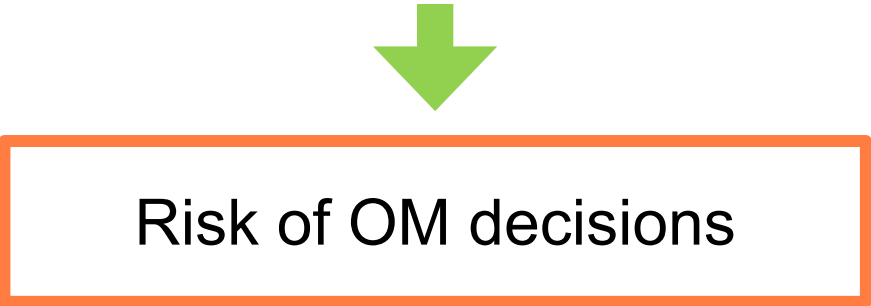
Reasons:

If the prediction error is small enough to **determine the true optimal decisions**, then a smaller prediction error will lead to the **same decision and obtain the same revenue**

Personalized decisions based on customer features



Select customers based on the ~~prediction errors for preferences~~



Personalized decisions based on customer features



Select customers based on the prediction errors for preferences



Personalized Incentives

Risk of OM decisions

? Behaviors of human

? Risk is a nonlinear of decisions

Agenda

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➤ **Regret of the Prediction Model**

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Regret of prediction

In the predict-then-optimize problems:

- Regret of the prediction:
 - Highest possible revenue – the actual revenue of our decisions based on current prediction
- Assortment optimization problem:
 - Revenue of the best assortment – actual revenue of our assortment

Regret of the prediction model

- Type of customer: $\xi \in \{1, \dots, m\}$
- Utility vector: $y \in \mathbb{R}^d$
- Decision vector: $w \in \{0,1\}^d$
- Revenue function: $g(w, \mathbb{E}[y|\xi])$
 - $w^*(y)$: Best decision given the prediction. $w^*(y) = \arg \max_w g(w, y)$

Regret of prediction \hat{y} :

$$\ell(\hat{y}, \mathbb{E}[y|\xi]) := g(w^*(\mathbb{E}[y|\xi]), \mathbb{E}[y|\xi]) - g(w^*(\hat{y}), \mathbb{E}[y|\xi])$$

Highest revenue

Actual revenue

- Given a predictor h , the expected regret of the predictor:
$$\text{Regret}(h) = \mathbb{E}[\ell(h(\xi), \mathbb{E}[y|\xi])]$$

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Tradeoff during the survey process

Comprehensive cost at time T :

$$\mathcal{C}(\mathbf{c}_T, h_T) := \sum_{t=1}^T c_t \mathbb{I}\{\text{Customer } t \text{ accept the offer for survey} \mid c_t\} + \beta \cdot \text{Regret}(h_T)$$

Market size

Label cost

Risk of the prediction model h_T

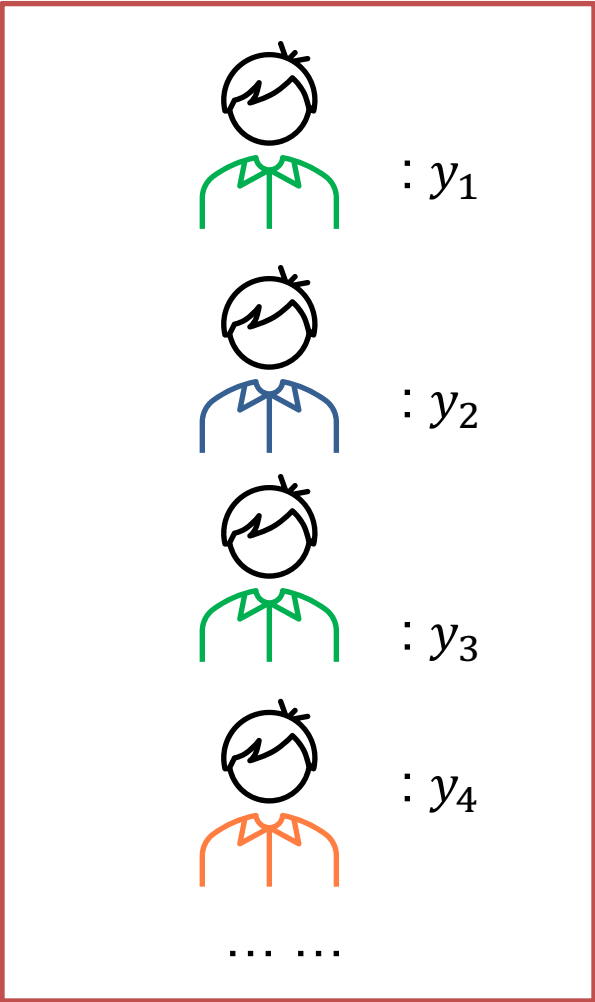
Objective: Minimize the expectation of the comprehensive cost

Tradeoff of incentive c_t :

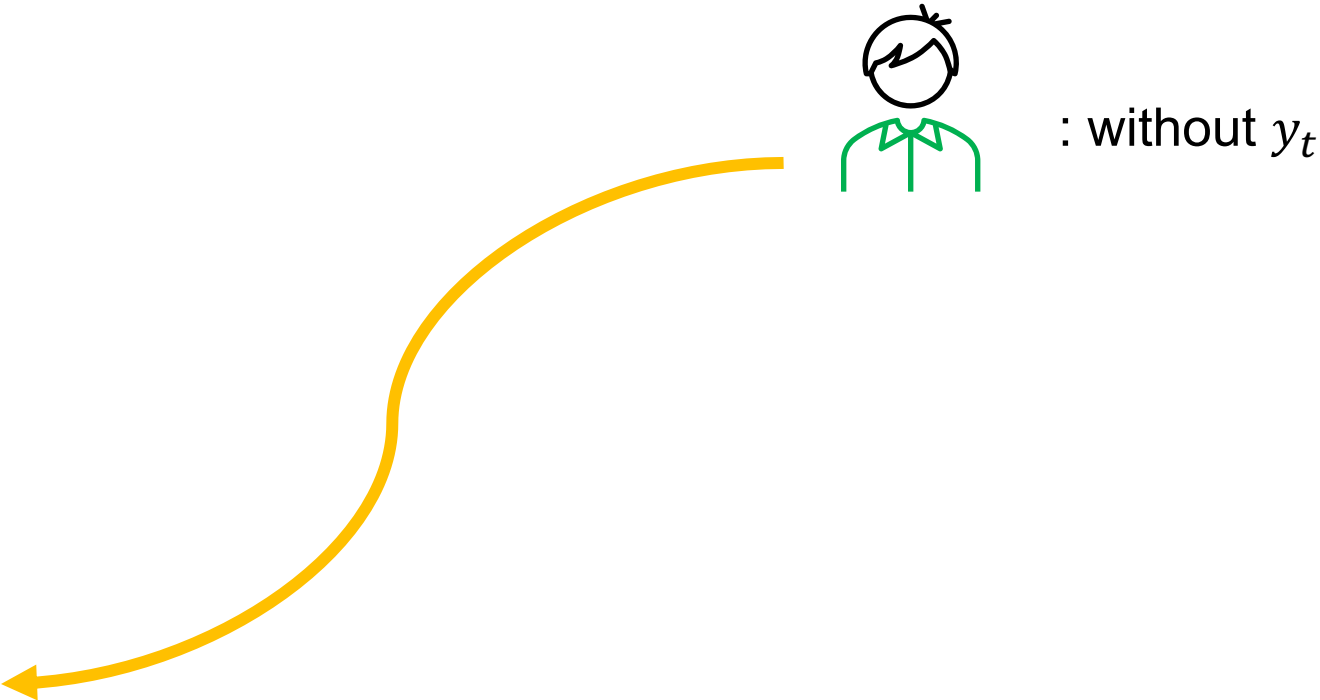
- Too small: Little probability of taking the survey \rightarrow Lack of data \rightarrow $\text{Regret}(h_T)$ will be large
- Too large: Waste of label cost (incentive)

Value of information

- Training set:

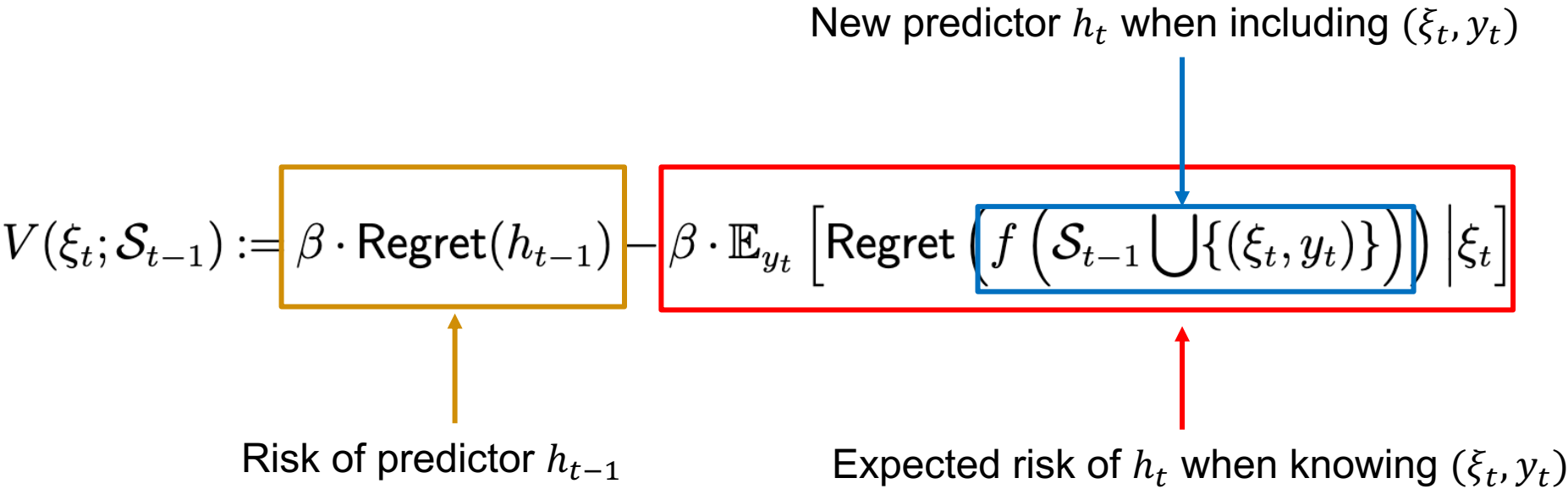


Value of information: The amount of risk reduction of adding a new customer before knowing the true preference



Value of information

Value of information $V(\xi_t; \mathcal{S}_{t-1})$



It quantifies the expected risk reduction of including the customer t in the training set **before** knowing y_t

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Assortment Problem

- Customers have the no-purchase option 0.
- Suppose y_i follows Gumbel distribution with variance σ
- By **MNL choice model**, the purchase probability for product i is:

$$\frac{e^{\bar{y}_i/\sigma}}{1 + \sum_j e^{\bar{y}_j/\sigma}}$$

- Suppose the price of product i is p_i
- Maximize the **revenue** of the assortment:

$$\max_{w \in \mathbb{B}^d, \mathbf{u} \in \mathbb{R}^d} \frac{\sum_{i \in [d]} u_i p_i w_i}{1 + \mathbf{u}^T \mathbf{w}}$$

$$\begin{aligned} \text{s. t.} \quad & w^T \mathbf{1} = z, \\ & u_i = e^{\bar{y}_i/\sigma}, \quad \forall i \in [d] \end{aligned}$$

Incentives: upper bound for the value of information

Distance to degeneracy:

$$v_S(\hat{y}) := \inf_{w^*(y) \neq w^*(\hat{y})} \{\|\hat{y} - y\|\}$$

- It is defined as the distance between the prediction \hat{y} and the closest vector y that leads to a different decision

Suppose the prediction error for \hat{y} is $\rho(\xi)$, then an upper bound for the value of information is:

$$\kappa\beta\sqrt{2 \min\{z, d - z\}} \mu(\xi) \cdot \rho(\xi) \cdot \mathbb{I}\{v_S(\hat{y}) \leq \rho(\xi)\}$$

Test set distribution

Prediction error
(Training set distribution)

Whether the true optimal
decision is determined

Insights from the upper bound of value of information

Upper bound

$$\kappa\beta\sqrt{2 \min\{z, d - z\}} \mu(\xi) \cdot \rho(\xi) \cdot \mathbb{I}\{v_S(\hat{y}) \leq \rho(\xi)\}$$

1. If one feature has a **higher** probability in the test set
 - Its value of information gets **larger**
2. If one feature has a **larger** proportion in the training set
 - The prediction error for this feature gets **smaller**
 - The value of information gets **smaller**
3. If the prediction error for one sample is smaller than $v_S(\hat{y})$:
 - The optimal decision for this sample has been determined
 - Regret for this type of customer is **zero**
 - We will **stop** surveying this type of customers

Personalized incentives based on the upper bound of value of information

Range of offered incentive: $c_t \in \{0\} \cup [c_{min}, c_{max}]$

Given a type of customer ξ :

If the upper bound of value of information $\leq c_{min}$:

- Provide **zero** incentive
- Ignore the feedback of this customer

Otherwise, we offer some incentives between $[c_{min}, c_{max}]$

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Near-degeneracy function

Near-degeneracy function Ψ :

$$\Psi(\rho) := \mathbb{P}(v_S(\mathbb{E}[y|\xi]) \leq \rho)$$

Ψ describes the difficulty in distinguishing the optimal decision from the sub-optimal decision at a certain prediction error level ρ

Guarantees for the problem

Theorem:

After T iterations, the cumulative label cost is at most $\min \left\{ \tilde{O} \left(\sum_{t=1}^T \Psi(t^{-\frac{1}{2}}) \right), \tilde{O} \left(T^{\frac{1}{2}} \right) \right\}$

- **Low-noise condition:** For some large $\rho_0 > 0$ and $\kappa > 0$, the near-degeneracy function satisfies:

$$\Psi(\rho) \leq \left(\frac{\rho}{\rho_0} \right)^\kappa$$

Low-noise condition is closely related to Hu et al. 2022 and Tsybakov's noise condition

Under low-noise conditions:

- ✓ The cumulative label cost is at most $\tilde{O}(T^{1-\kappa/2})$

Comparison with supervised learning

Under the low-noise condition with $\kappa > 2$:

- Personalized incentives policy requires use **finite samples** to achieve zero risk
- Fixed incentive policy requires **infinite samples** to achieve zero risk

Theorem:

Under various conditions of c_{min} , regarding the comprehensive cost:

- ✓ Our personalized incentive policy \leq fixed incentive policy

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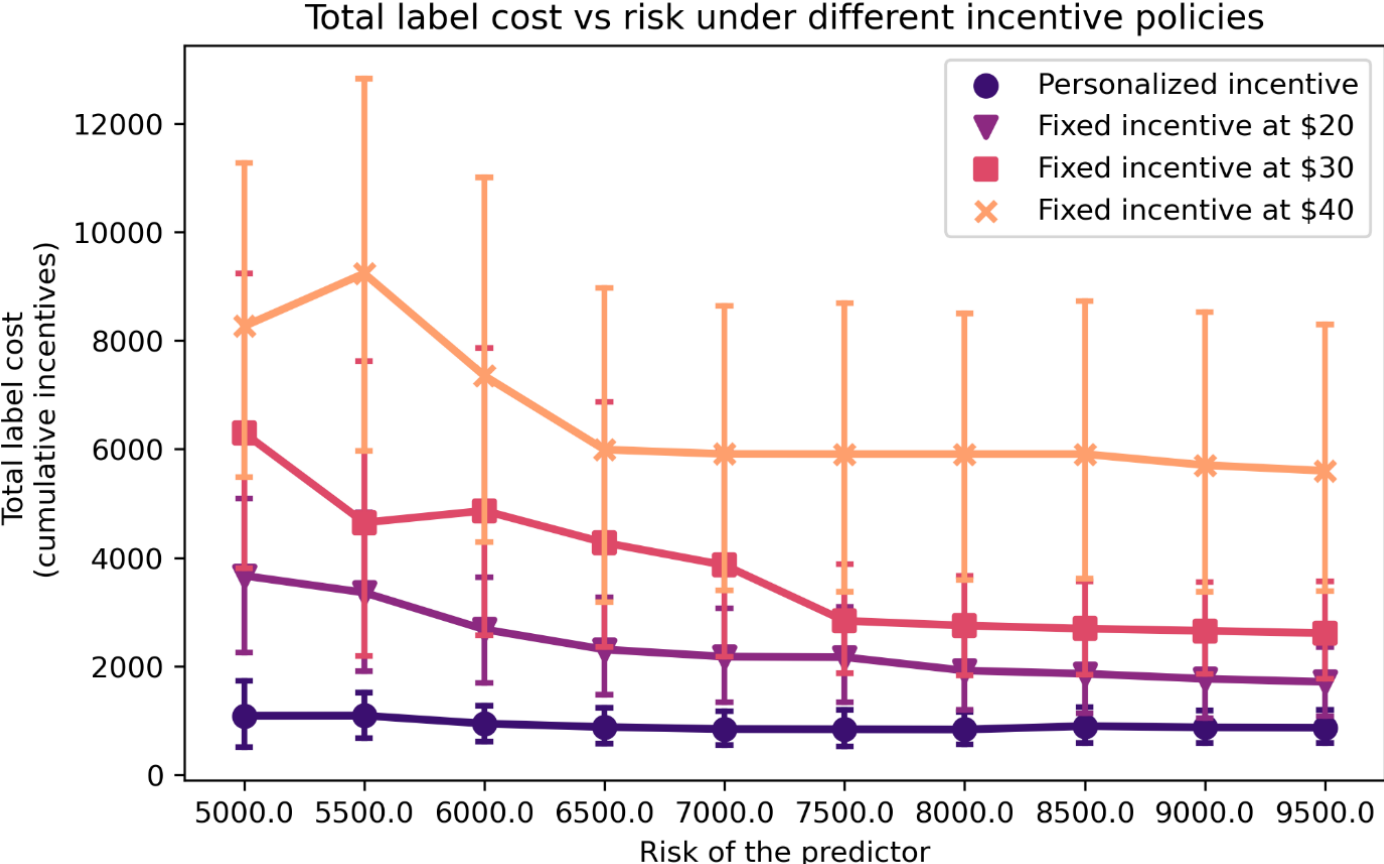
Numerical Experiments: Assortment optimization with contextual information

Use synthetic data:

- Number of product: 10
- Number of types of customers: 5
- Dimension of features within each type: 8
- Each type has its own feature and prediction model
- Within each type, we assume the true prediction model is linear
- The offered incentive is either 0 or some value between [\$20, \$40]
- $p(c)$ is a linear function between (\$20, 0.3) and (\$40, 0.9)

Results: Assortment optimization

- Observation: To achieve the same level of risk, the personalized incentive policy requires much less label cost



Results: Assortment optimization

- When ensuring the excess risk is less than 5000:

	Personalized incentive	Fixed incentive at \$20	Fixed incentive at \$30	Fixed incentive at \$40
Required label cost	1088	3668 (-70%)	6295 (-79%)	8262 (-87%)
Required number of surveyed customers (Size of training set)	30	184 (-84%)	210 (-86%)	206 (-85%)

Thank you

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Personalized incentive given the value of information

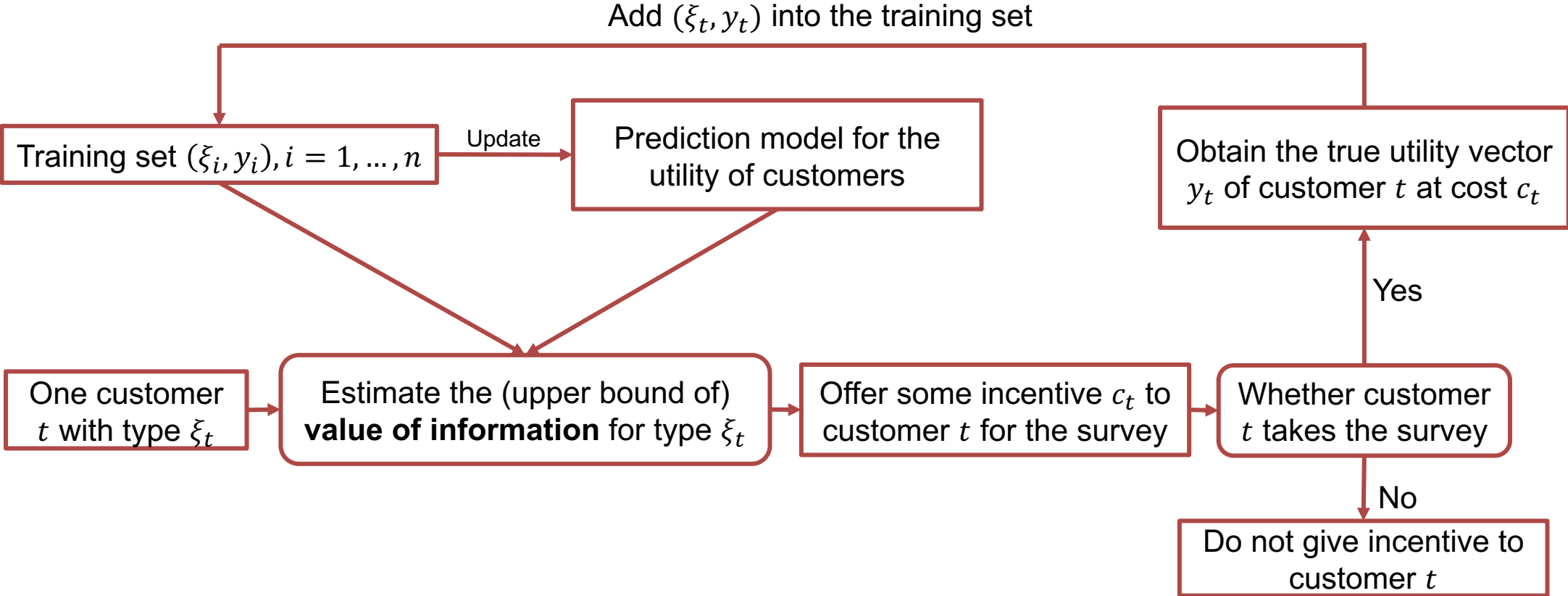
Range of offered incentive: $c_t \in \{0\} \cup [c_{min}, c_{max}]$

- If the offered incentive is zero, we ignore the feedback of this customer
- If the offered incentive is nonzero, the optimal incentive is c^*

$$c^*(V(\xi_t; \mathcal{S}_{t-1}), p) := \arg \min_{c \in [c_{min}, c_{max}]} \{p(c_t)[c_t - V(\xi_t; \mathcal{S}_{t-1})]\}$$

Assumption of $p(c)$: Increasing function with $p(c_{min}) > 0$

Active label acquisition using value of information



If the upper bound is less than c_{min} , we do not offer any incentive

Results: Assortment optimization

- Observation: Using the same amount of label cost, the personalized incentive policy achieves much smaller risk.

